



# Status of TSF

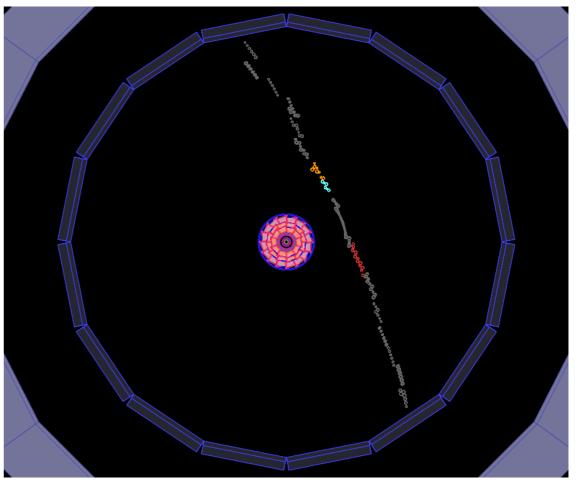
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#### Review

- Event w/o back-to-back was triggered.
  - It happened due to miss connection.
  - Now it's fixed.



by N.Taniguchi

### Output for Tracker

- Output for tracker includes TSID, drift timing info., LR info., and priority cell hit info.
- Incorrect data was discovered in the cosmic runs. (found by Tzu-An)

⊶ TSHit0_ID	0	0	0	X19X 0	<u>(18)</u>	X 28 X 8	8 80 0 94	0	(115) 0 (24) 86 (	91 <u>X</u>
← <mark>TSHit1_ID</mark>	0	0	0	(21) 0	X 23 X	0	<u> </u>	0	x127x 0 x25x87 x	93 <u>X</u>
← TSHit2_ID	0	0	0	(23) 0	(26)	0	<u> </u>	0	(126)( 0)(27)(88)(	84 <u>X</u> (
∽TSHit3_ID	0	0	0	X22X 0	(25)	0	_ <u>(83)</u>	0	<u>,127) 0 (27) 0 (</u>	89 <u>X</u> (
∽TSHit4_ID	0	0	0	<u> </u>	(27)	0	X84 X	0	<u> </u>	90 <u>X</u>
⊶TSHit5_ID	0	0	0	<u> </u>	(27)	0	X85 X	0	<u> </u>	91 )(
⊶ TSHit6_ID	0	0	0		(11)	0	X86 X	0	X62X 0 X13X	0
⊶ TSHit7_ID	0	0	0		X12)	0	X87 X	0	X 55 X 0 X 14 X	0
⊶ TSHit8_ID	0	0	0		X <u>13</u> X	0	X89X	0	<u> </u>	0
⊶ TSHit9_ID	0	0	0		<u>(14</u> )	0	<u> </u>	0	χ57 χ	0
	1 1				_					

# Bugs in Output for Tracker

- TSHits should be sorted by TSID.
- I TS candidate may have several TSHit in different clock. But not in same clock.

⊶ TSHit0_ID	0	0	0	X19X 0	(18) O	X28X	88 ( 80 ) 0 ) 94 )	0	<u>) (115) 0 (24) 86 (9</u>	нχ (
⊶ <mark>TSHit1_ID</mark>	0	0	0	X21X 0	X23X	0	<u> </u>	0	(127) 0 (25)(87)(9	)3 X (
⊶ TSHit2_ID	0	0	0	X23X 0	X 26 X	0	X82X	0	<u>, 126) 0 (27) 88) 8</u>	34 X (
⊶ TSHit3_ID	0	0	0	X22X 0	X 25 X	0		0	<u>, 127X 0 X 27 X 0 X</u> 8	i9χ (
⊶TSHit4_ID	0	0	0	X23X 0	X 27 X	0	X84 X	0	<u> </u>	ю X с
⊶TSHit5_ID	0	0	0	X22X 0	X 27 X	0		0	<u> </u>	нχ (
⊶ TSHit6_ID	0	0	0		X11)	0		0	<u> </u>	0
← TSHit7_ID	0	0	0		X12)	0		0	<u> </u>	0
⊶ TSHit8_ID	0	0	0		<u>(13)</u>	0	<u> </u>	0	<u> </u>	0
⊶ TSHit9_ID	0	0	0		(14)	0	<u> </u>	0	X 57 X	0

# Bugs in Output for Tracker

- Some hits have wrong TSID.
  - Output from TSF2, TSID should be smaller than 96.
    - But there're TShits with TSID larger than 96.

≻TSHit4_ID	0	0	0	<u> </u>	<u>    0                                </u>	0	<u> </u>	
≻TSHit4_ID ≻TSHit5_ID	0	0	0	<u> </u>	<u> </u>	0	<u> </u>	
	_			Y Y Y Y				
⊢TSHit3_ID	0	0	0	<u> </u>	<u>    0                                </u>	0	<u>127X 1 X27 X 0 X89 X</u>	
⊢TSHit2_ID	0	0	0		0	0	<u>X126X_0_X27_X88_X84 X</u>	
- <mark>TSHit1_ID</mark>	0	0	0	X21X 0 X23X	) <u> </u>	0	<u></u>	

# Bugs in Output for Tracker

- For 2D finder test, debugging was postponed.
- Now, temporal setup for 2D tracker is ready and debugging for TSF is on-going.
  - Cosmic event with incorrect data is used for debugging.

## **Temporal Setup**

- TSF sends TSHitmap for tracker instead of TSID and timing info. temporally.
  - There're fake TShits from outer super layers during making TSHitmap.
    - I wire hit in TS made TSHit.
    - It's fixed now.

## Output for ETF

- Output for ETF has been changed.
  - clock counter(9bits) + # of TSHit(9 bits) + timing information (10x9 bits)
    - Original design : c.c+TSHitMap+timing info.
  - No 2D short tracker at ETF board.

#### Summary

- There're bugs in output for tracker.
  - TSF sends TSHitmap for tracker temporally.
    - Fake hit problem is fixed.
- Output for ETF has been changed.
- Debugging is on going.

# Backup