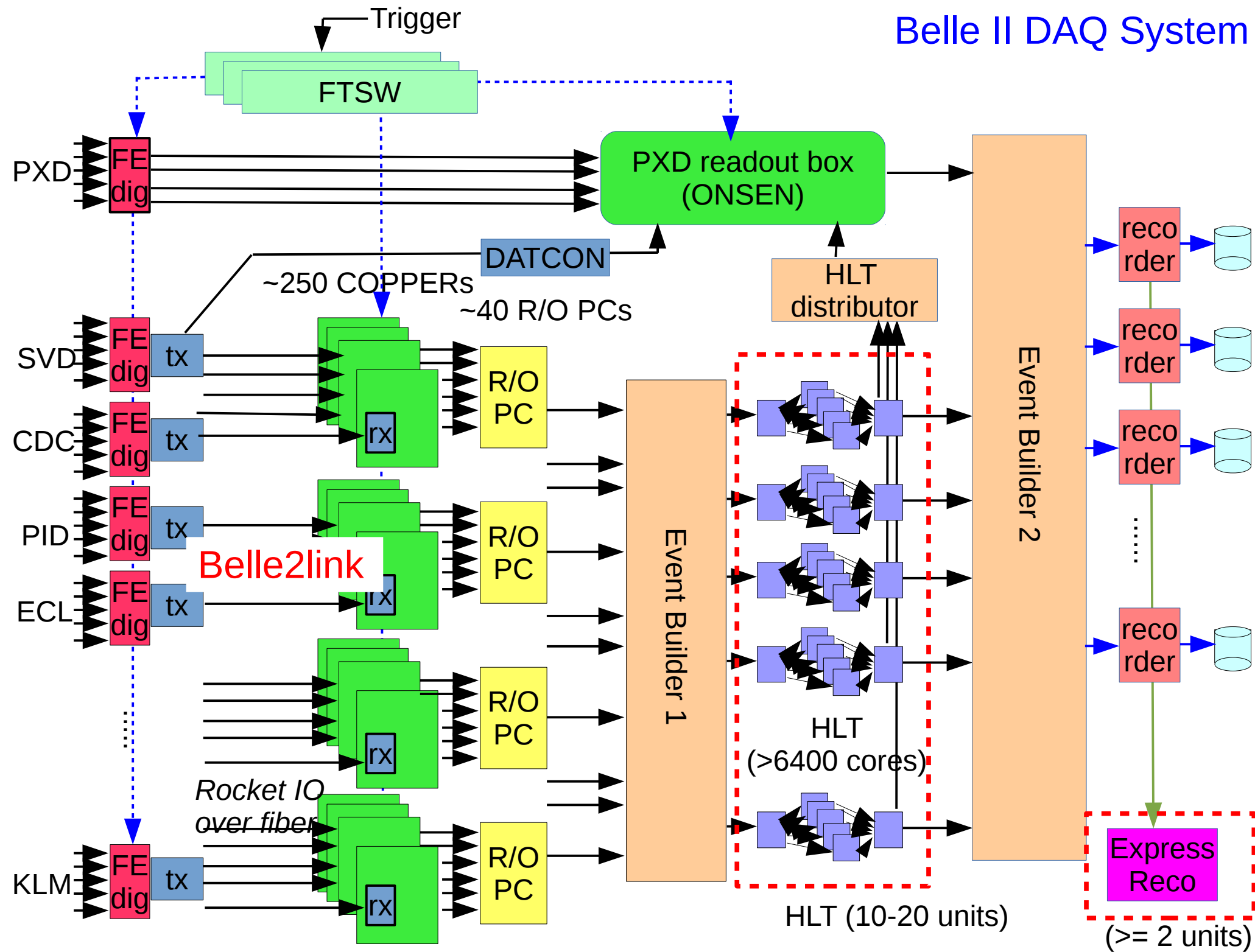


RoI feedback and HLT in DESY-TB

R.Itoh, KEK

Belle II DAQ System

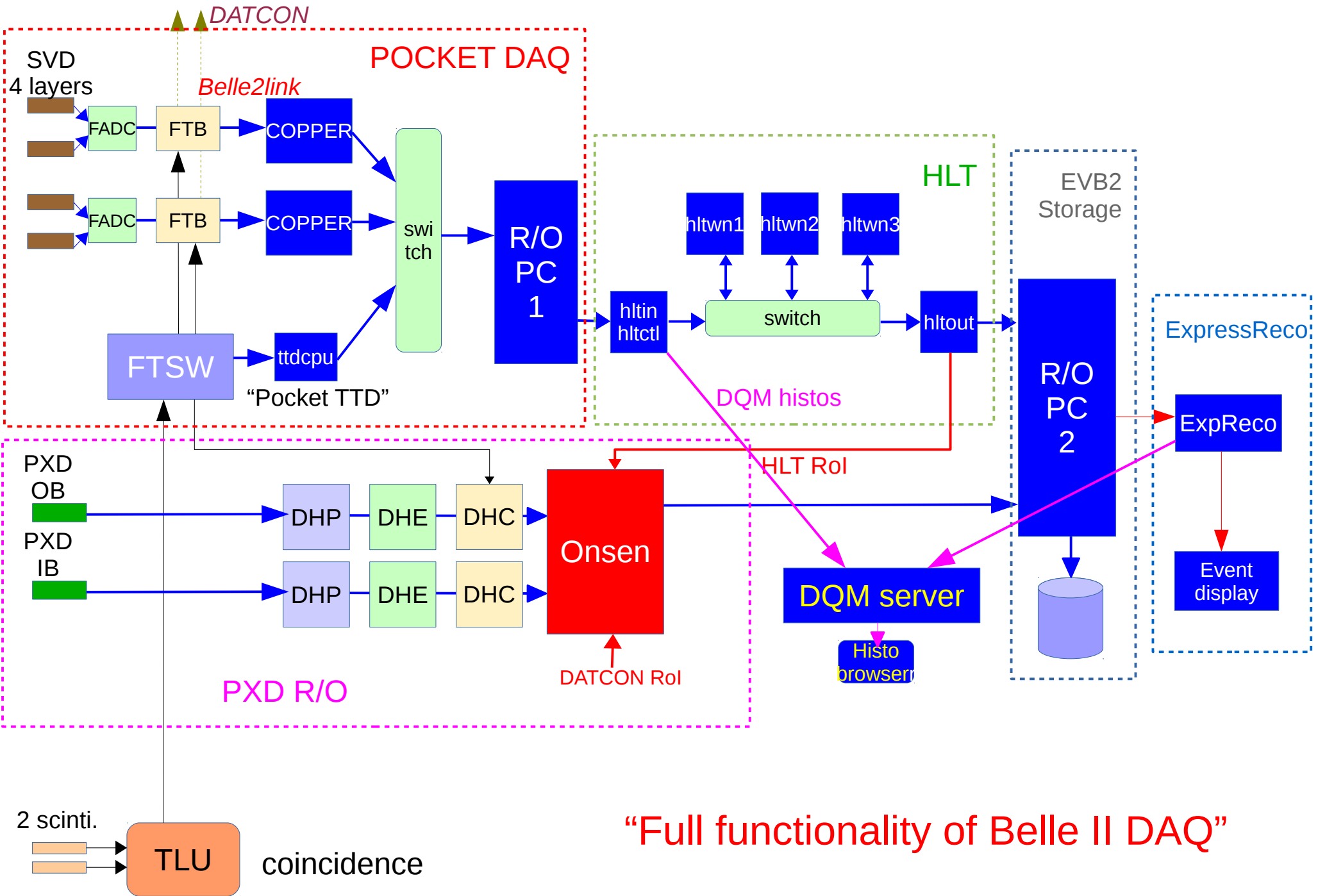


Test of HLT operation in 3rd DESY test beam (Feb-Mar)

Goals:

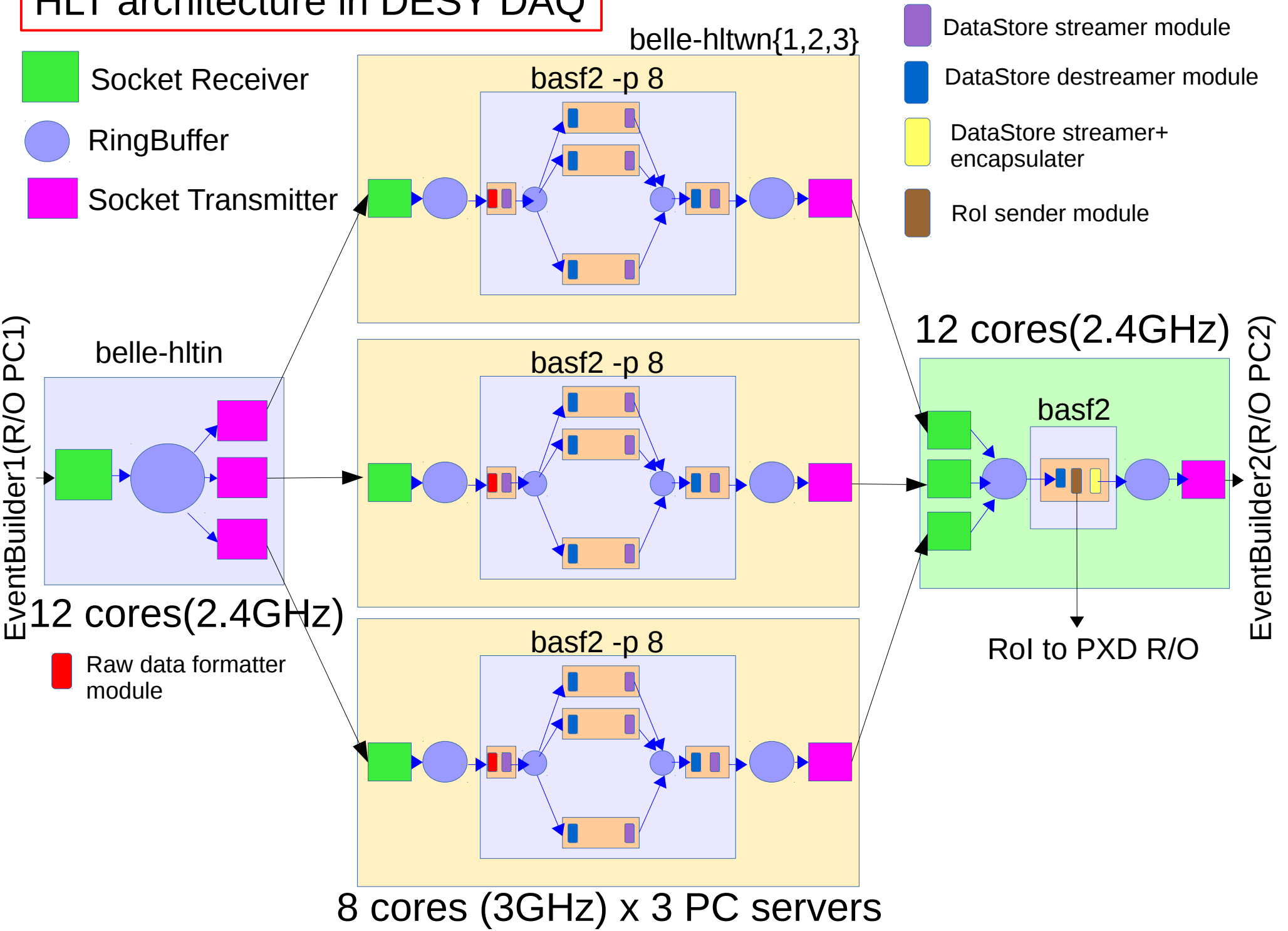
1. Stable operation of tracking code (VXDTF and VXDTF2).
 - * In the 2nd beam test, we had a lot of HLT crashes because of the segmentation fault in the tracking code.
 - * Self-recovery mechanism was implemented and tested.
2. Real time RoI (Region of Interest on PXD surface) generation and feedback to PXD readout subsystem
 - * In addition to RoI obtained from tracks, “dummy RoI”s are added for the monitoring purpose.
3. Real time DQM histogram accumulation and live histogram transfer to the monitor node.
 - * DQM codes for SVD hit-map, tracking quality check, etc. are implemented.
4. Test of Software Trigger scheme
 - * Just a test of putting selection tag in output objects.
 - * No selection at all.

DAQ for DESY beam test

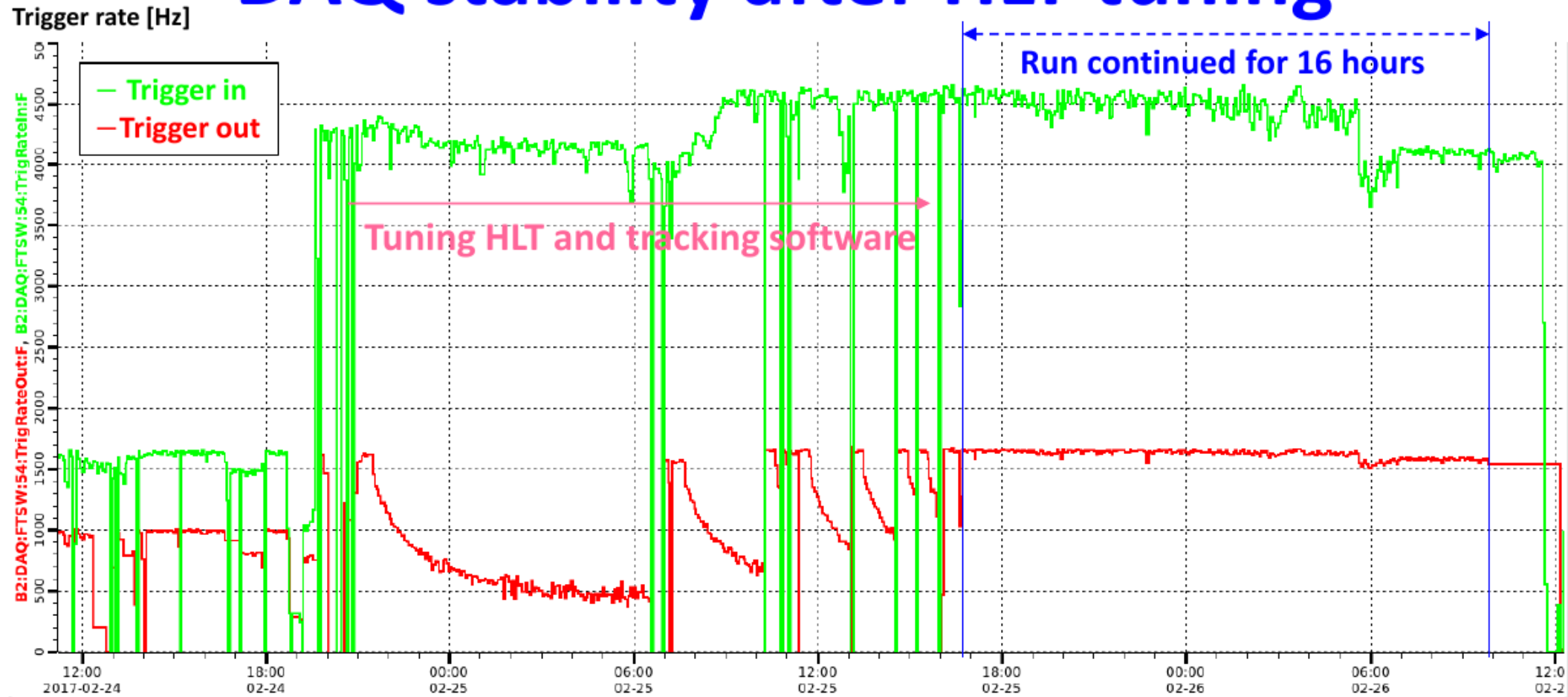


“Full functionality of Belle II DAQ”

HLT architecture in DESY DAQ



DAQ stability after HLT tuning



- HLT software caused back pressure to suppress trigger rate to 500Hz
 - Error handler was slow due to writing to disk => omitted in this test
 - Waiting time in the ring buffer was tuned for cosmic ray test => Fixed
 - Finally trigger rate was stable around **1.6kHz** with tracking by **VXDFT1**
- The longest run continued **16 hours** without any issues in data

Why did the HLT performance degrade as a function of time?

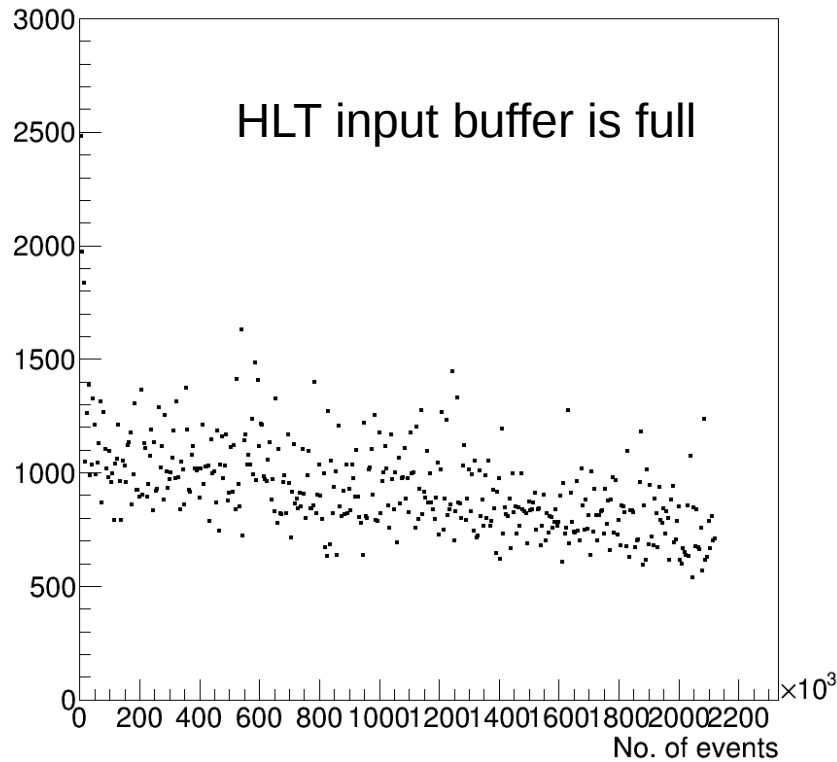
Observations:

- The performance degradation first observed when operated with VXDTF + SVDDQM.
- At the time, the SVDDQM was considered to be the cause because of a large CPU consumption, and moved to ExpReco. The observed performance degradation was gone by the fix.
- Still the degradation was observed and “tuning” was done.
 - * Various delay parameters in RingBuffer queuing were adjusted.
 - > The degradation was gone and the stable operation up to 16 hours was confirmed. No HLT crash occurred.
- The problem occurred again when switching tracking software to VXDTF2.

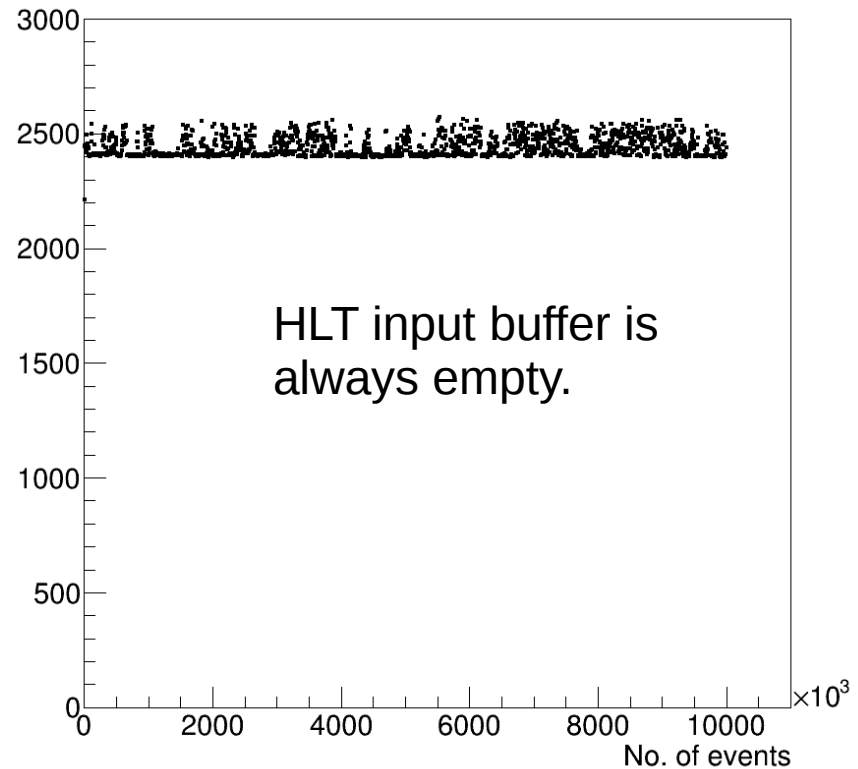
- The same DESY software environment was ported to KEK test bench (real HLT : HLT unit 3) to reproduce the degradation.
- The same HLT configuration (8 cores x 3 servers with input/output) was built.
- The recorded data were fed into the same HLT processing chain at a Poisson distributed rate (3kHz input).
- **The degradation was reproduced on the test bench.**
- After detailed investigations, the cause was pinned down.
 - 1) The duration of DQM histogram transfer over the network was too frequent. The socket buffer became full gradually and the event processing was blocked until the buffer becomes available.
 - 2) The other DQM histograms(TTrees, Tuples) were dumped to a file at the same interval. It fully occupied the NFS bandwidth and slowed down the network speed.
- **By reducing the frequency, the degradation was gone.**

Input : EventMetaData + RawSVDs + RawFTSWs
Input rate : Poisson 3kHz
HLT processing : VXDTF2 + TrackDQM + RoI extraction

Processing rate



Processing rate



Histogram dump rate : once / 1000 events

once / 10000 events

* Histogram dump was performed
for every 1000/8 for each core...

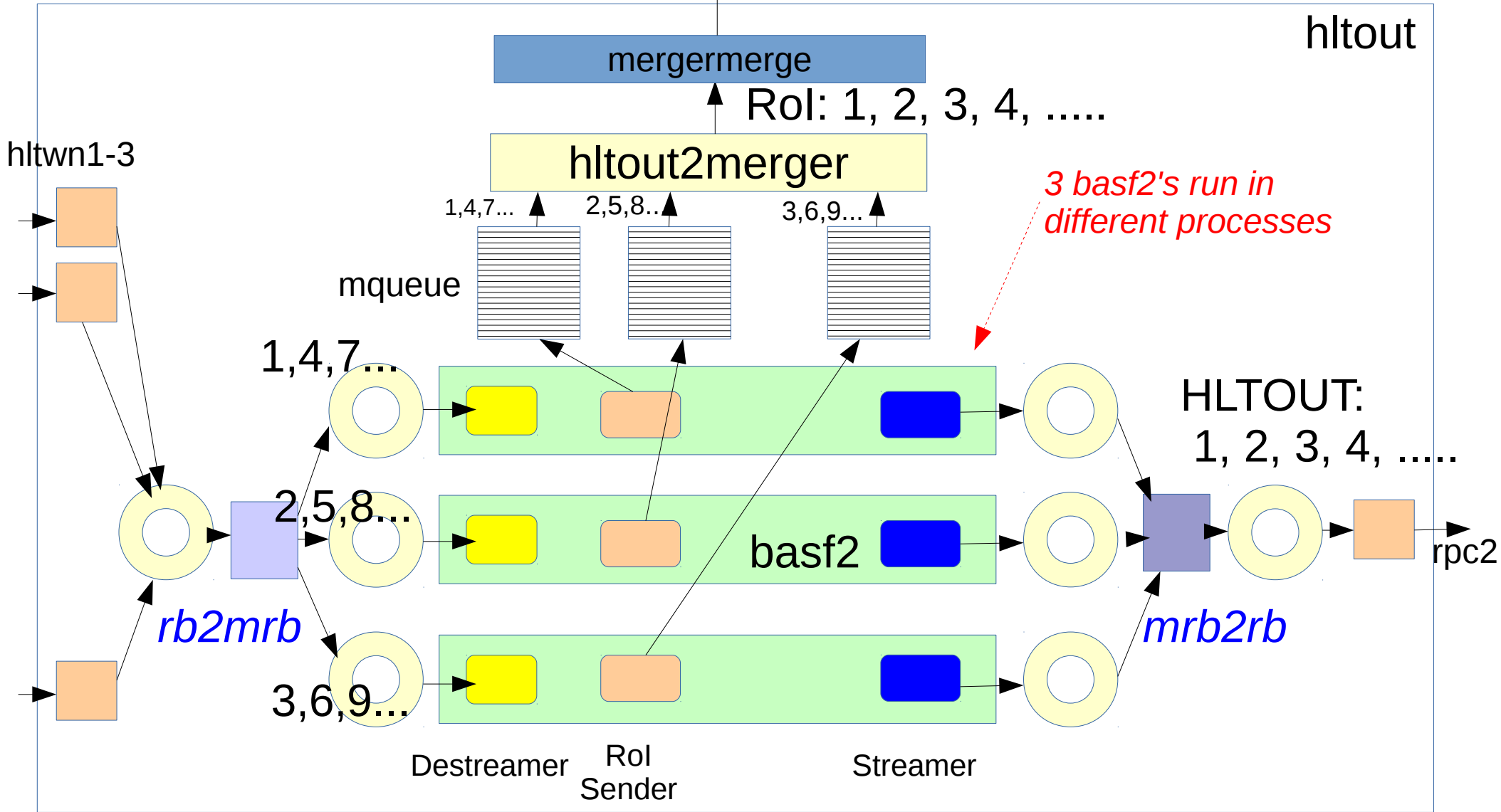
RoI Generation in HLT at DESY

- Tracking of beam was done by VXDTF(2) on each of 24 cores in HLT.
- From the reconstructed track information, Rols are extracted by “PXDDataReduction” module on 24 cores.
- In addition, “dummy Rols” are added for debugging purpose.
 - * Generated by multiple “ROIGenerator” module
 - * “full frame” Rols for the debugging purpose for every 1000 events.
 - * The Rols are packed by “ROIPayloadAssembler” module
- On the HLT output node, ROIs are extracted by “ROISender” module and put them in message queues.
- The ROIs are then sent to ONSSEN through network socket.

Rol transport to ONSEN

ONSEN

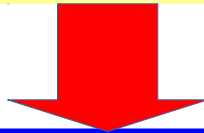
hltout



* rb2mrb, mrb2rb, and hltout2merger distribute/pick up records in turn to/from ringbuffers/mqueues in the same order.

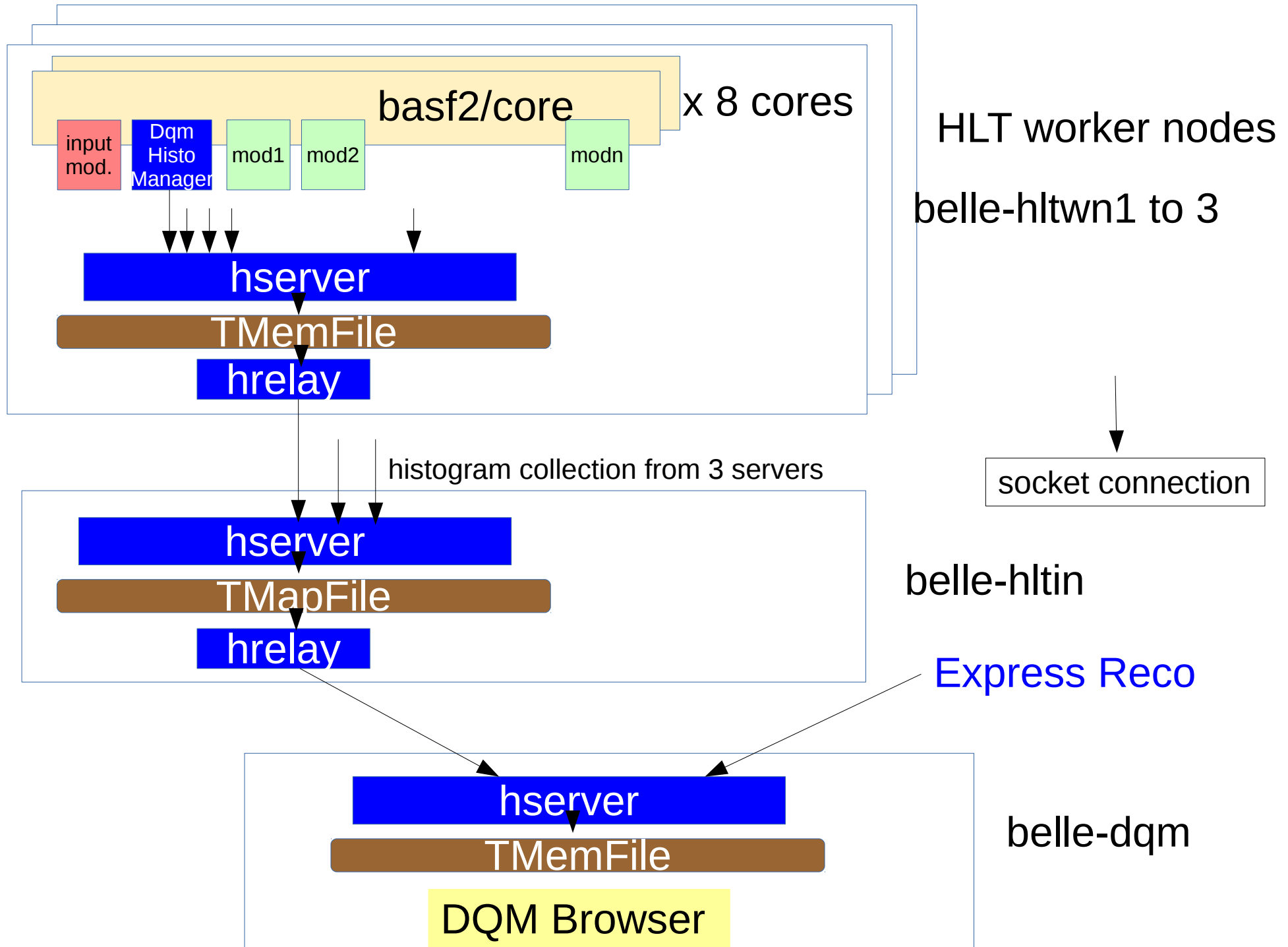
Management of HLT script

- In the previous beam test at DESY, the management of the HLT script was chaotic and it caused a problem in taken data.
 - * Wrong dummy Rols were sent to PXD readout box and the taken data were sometimes useless.
- Lesson : the HLT script should be modified and checked by experts (not DAQ operators) before implemented in HLT.



- We introduced “git” based management of HLT scripts.
 - * Ask experts to check and update the script in git.
 - * The latest script is “pulled” to HLT and used.
 - * The modification history is tracked by git.
 - * The script is managed as a part of Belle2 software library
- The scheme worked well in the test beam.
 - * Rol generation : Klemens, Giulia....
 - * Tracking : Thomas Lueck, Eugenio, Tobias....
 - * I/O and DQM management : me

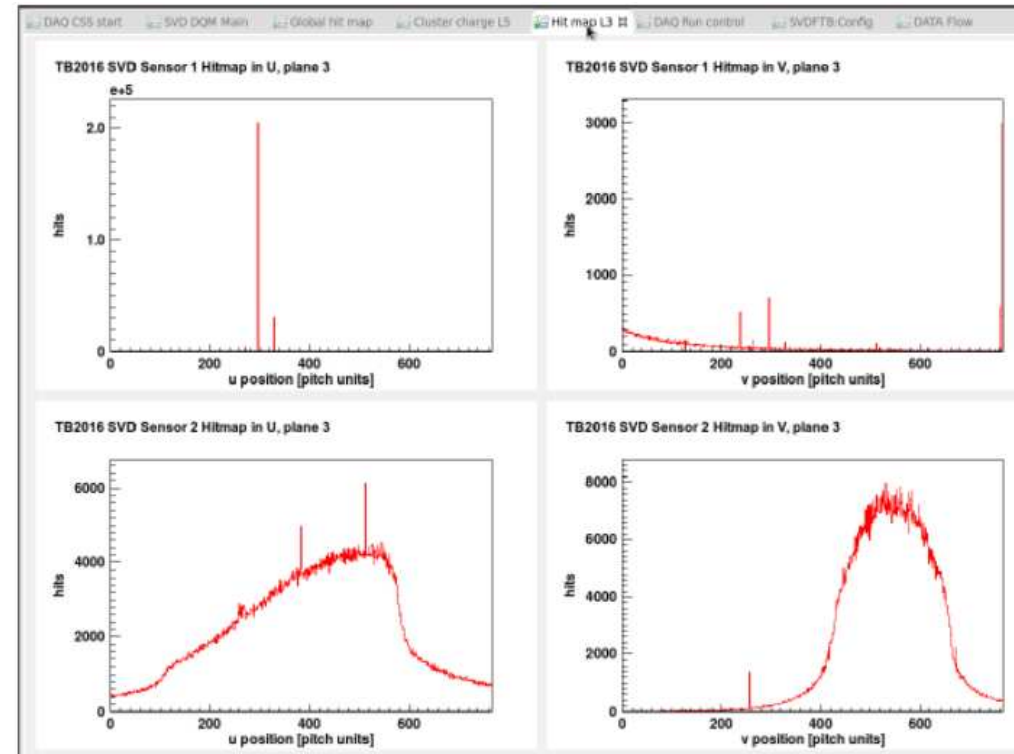
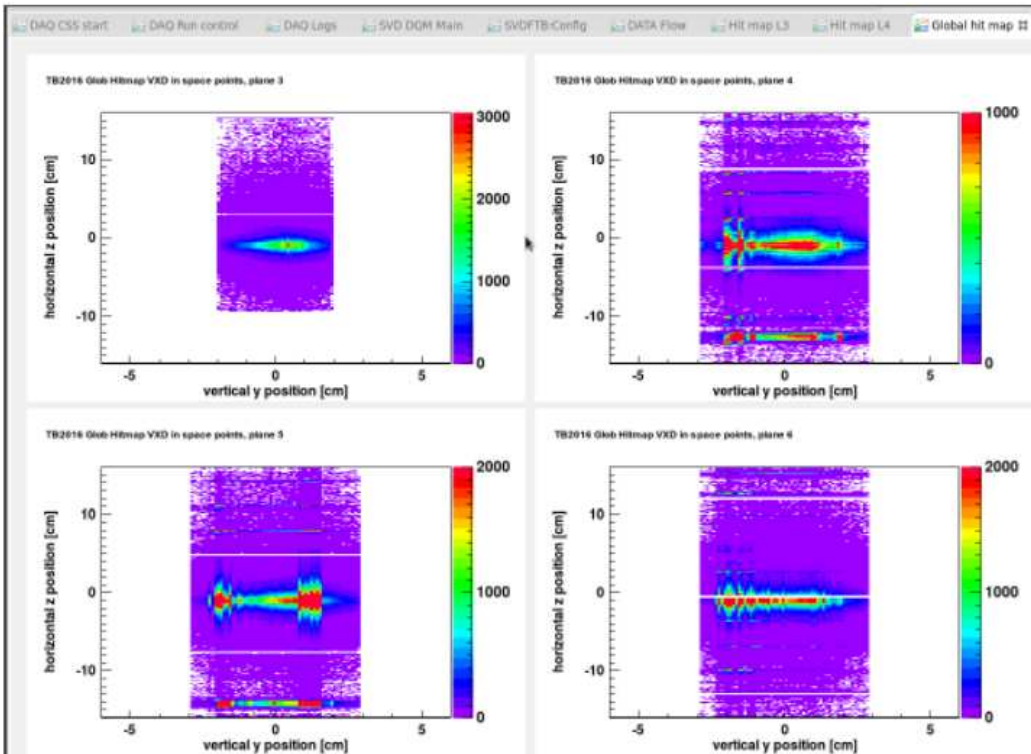
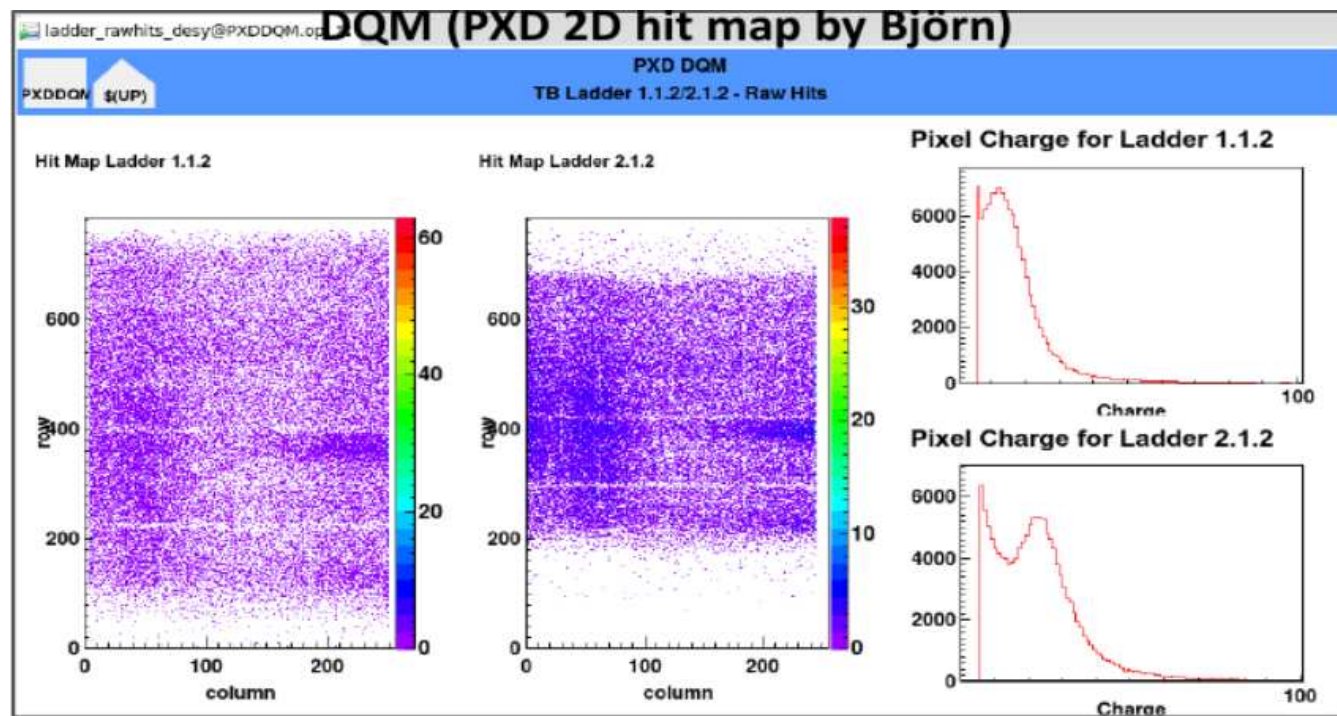
Multi-layered Live Histogram Collection for DQM in DESY-TB DAQ



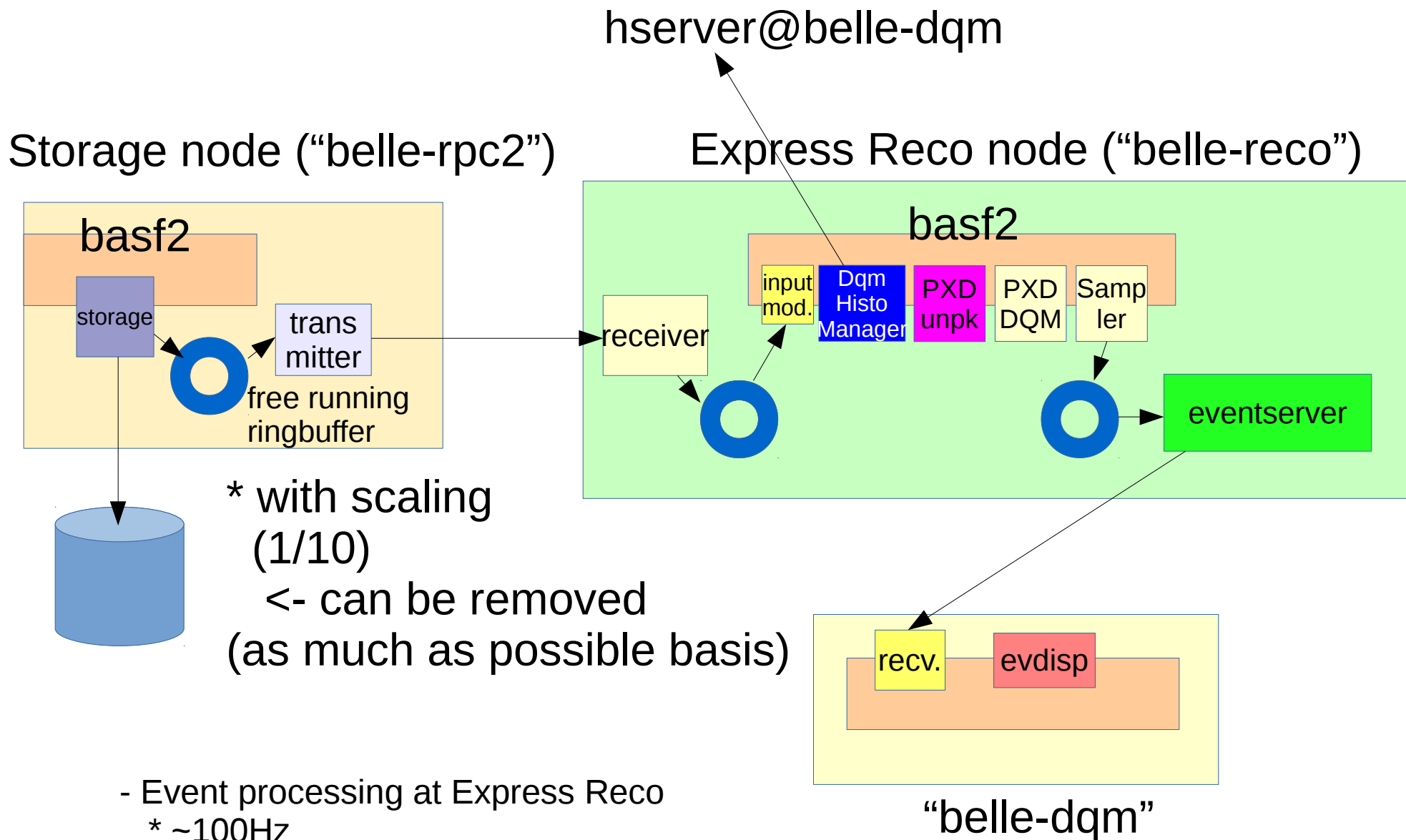
PXD histograms accumulated in ExpressReco

Real time DQM browsing in DESY TB

SVD histograms accumulated in HLT

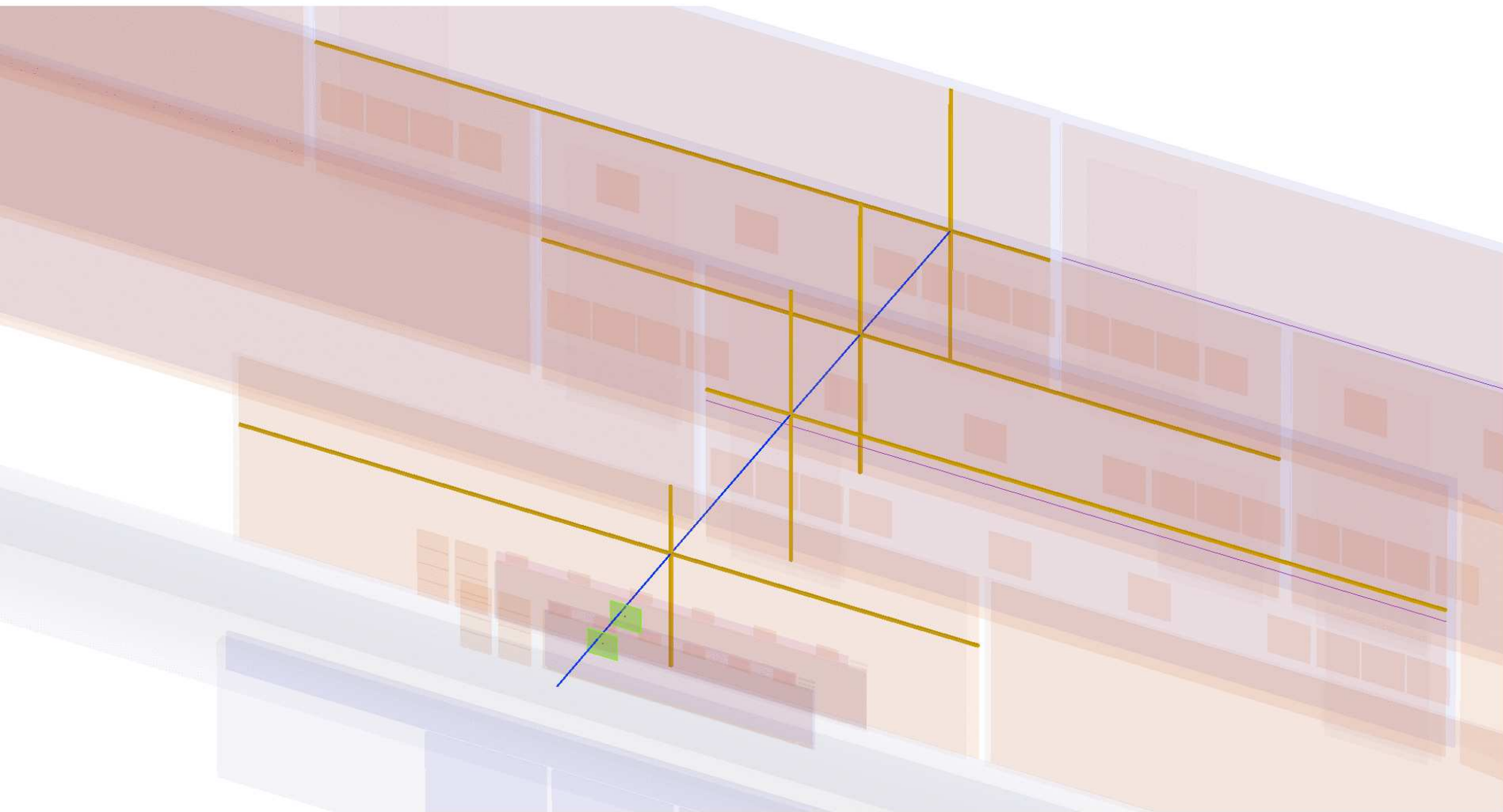


Express Reco and Event Display



* with scaling (1/10)
-<- can be removed (as much as possible basis)

- Event processing at Express Reco
 - * ~100Hz
 - * Simple PXD monitoring only
 - > more complex monitoring with PXD+SVD tracking was possible, but no time remained to make it work.



- 1秒間に2000回のデータを実時間処理して粒子の飛跡を求め、内側のセンサーのどこを通ったかを求める。
- 飛跡が通ったまわりだけのデータを後段に送る。

Summary

- HLT and ExpReco framework were confirmed to work in the DESY test beam runs.
- A real time RoI feedback to ONSSEN was proven to work.
- The optimization of operation parameters have to be done carefully in coming phase 2 operation.
- The management of HLT software and scripts with “git” was tested in DESY-TB and confirmed to be effective. The implementation in the on-going cosmic ray run is in progress.